

Rust Cargo Cult?





Rust: Cargo Cult?

ACCU

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Principal Engineer Rambling Idiot Rust Tooling @ Microsoft

About me



Advanced Installer



Clang Power Tools



Oxidizer SDK







How many Rust... curious folks 🚱





How many Rust... curious folks 😌





enthusiasts 😂 🥡





How many Rust... curious folks 😌





enthusiasts 😂 🥡





hackers



How many Rust... curious folks 😌





enthusiasts 😂 🥡





hackers



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This is not a Rust 101

* I'm not even going to talk about language features (much)

I'm not here to:

- convert anyone to Rust
- start any language wars
- "sell the Rust snake oil"
- tell you to RiiR

So, don't throw



3 things I like about Rust (**)



3 things I wish* would be better



^{*} also working on improving these (merely wishing doesn't accomplish much)

What's so great about Rust anyway?



- Safety by default (spatial, temporal, thread, async)
- Extreme range of operation
- Community & ecosystem

If Rust is so great, why isn't it widely adopted?



- Enterprise-grade tooling
- Ergonomic interop with C++, C#, Python, Kotlin, etc.
- Maturity of the ecosystem
 - Certifications, ISO standards, audit/assessor companies

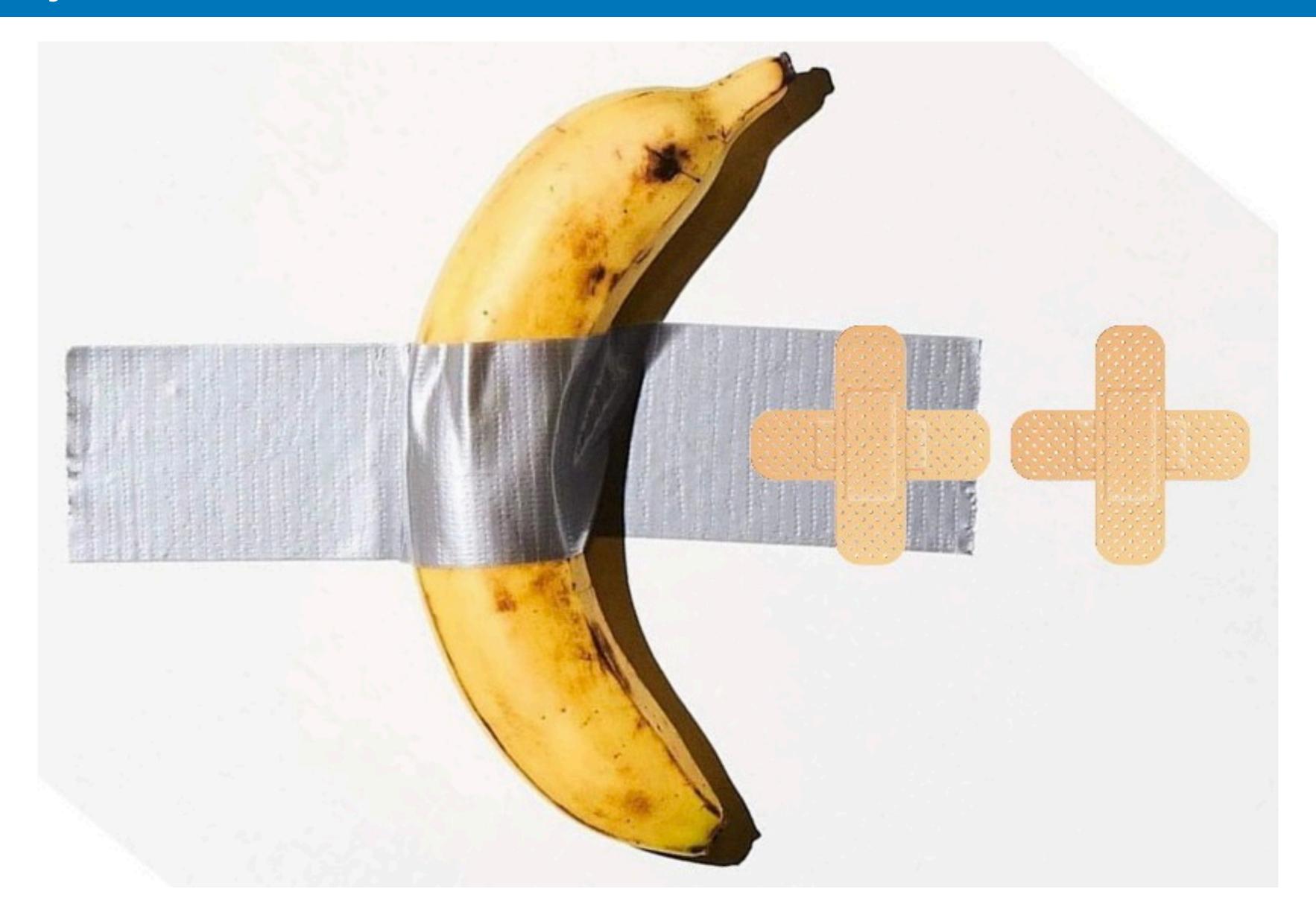
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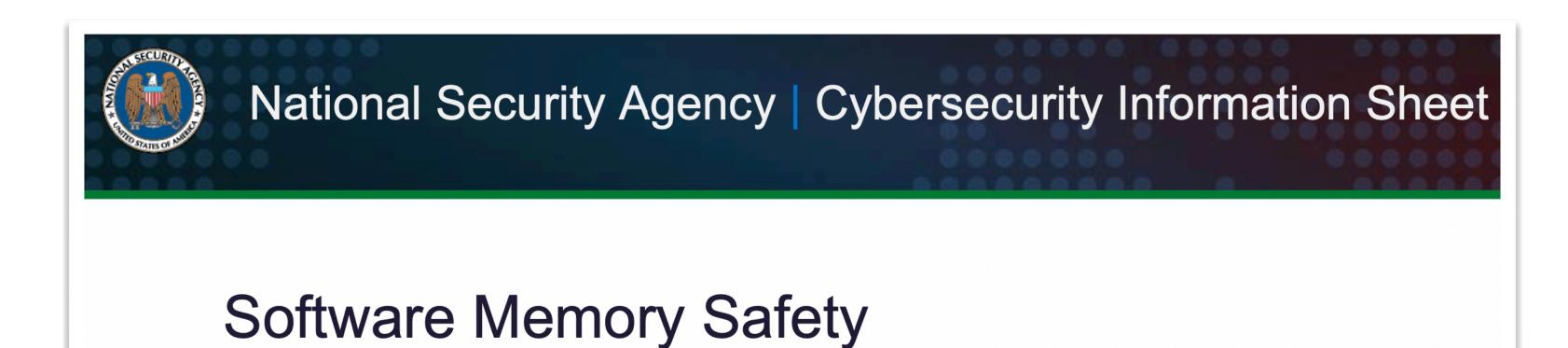
Choices...





C++ Safety Profiles





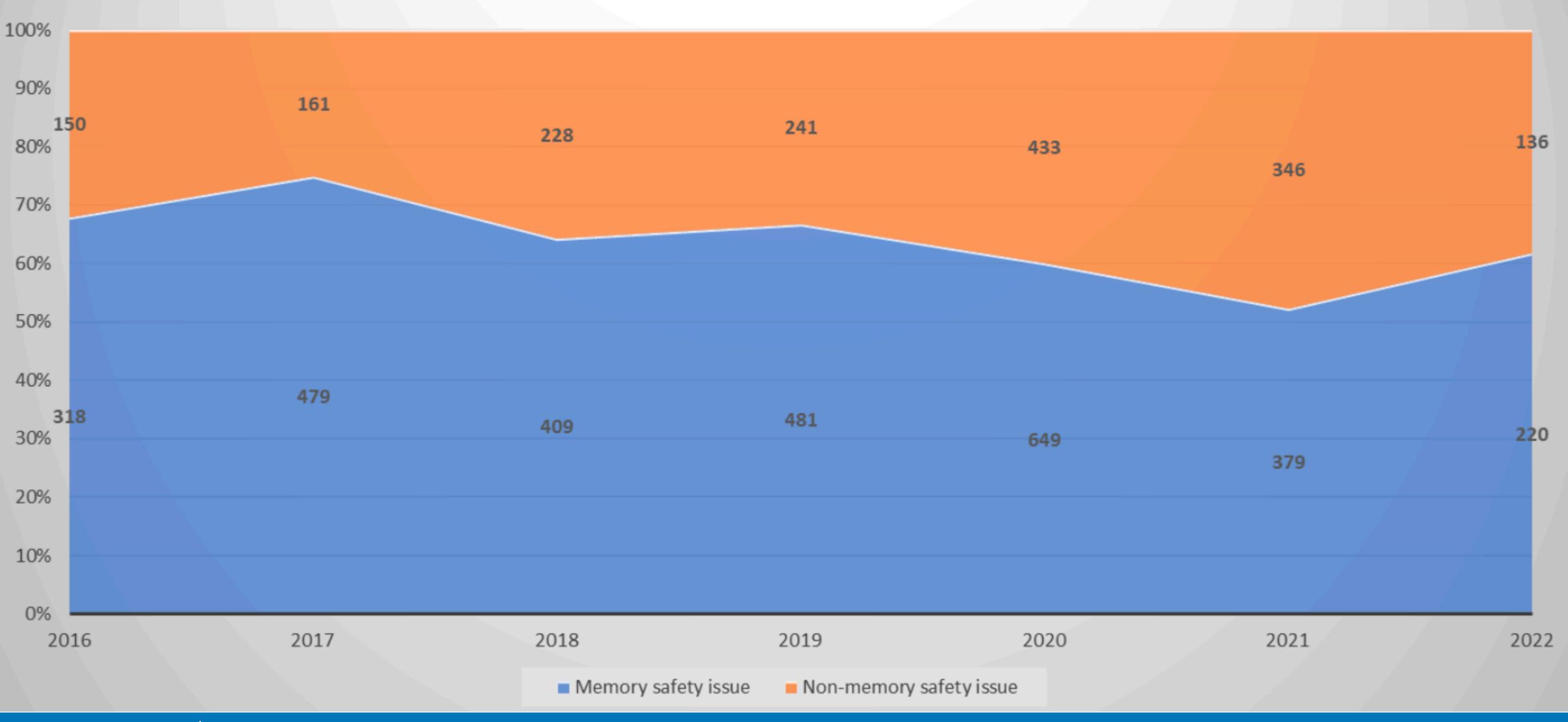
media.defense.gov/2022/Nov/10/2003112742/-1/-1/0/CSI_SOFTWARE_MEMORY_SAFETY.PDF



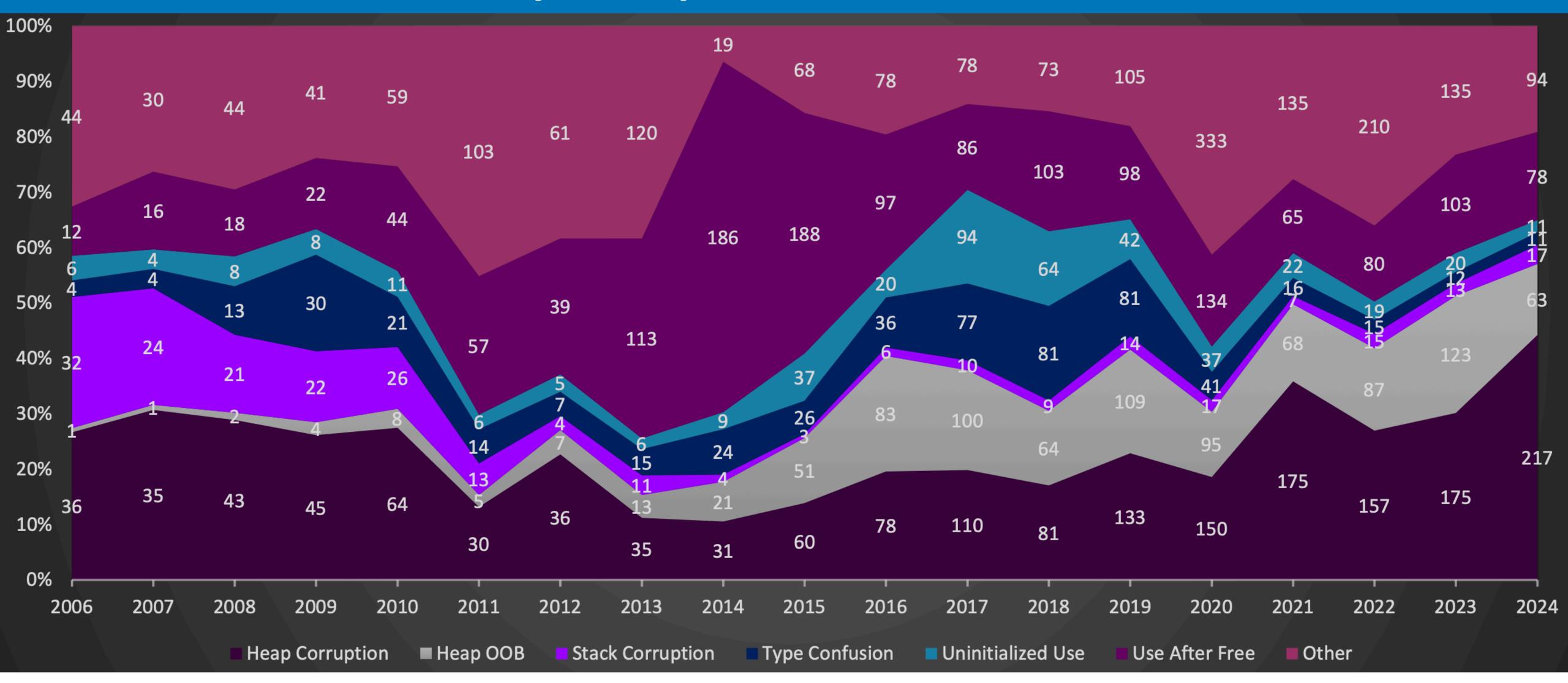


Microsoft CVEs

Is CVE a Memory Safety Issue (RCE, EOP, Info Disclosure)?



Root cause of memory safety CVEs



Embracing an Adversarial Mindset for C++ Security - Amanda Rousseau

youtube.com/watch?v=glkMbNLogZE

Systems Language Overview

	Rust	C++	C
Object Lifetime	Statically Enforced	Not Enforced, unclear path forward.	No hope
Type Safety	Statically Enforced	Not enforced, unclear path forward.	No hope
Bounds Safety	Enforced at runtime when needed	Could be enforced for STL containers.	No hope
Uninitialized Safety	Statically Enforced	Not enforced, could be enforced w/ breaking change.	Stack could be enforced w/ breaking change.



They need to play nice together... for a looong time!

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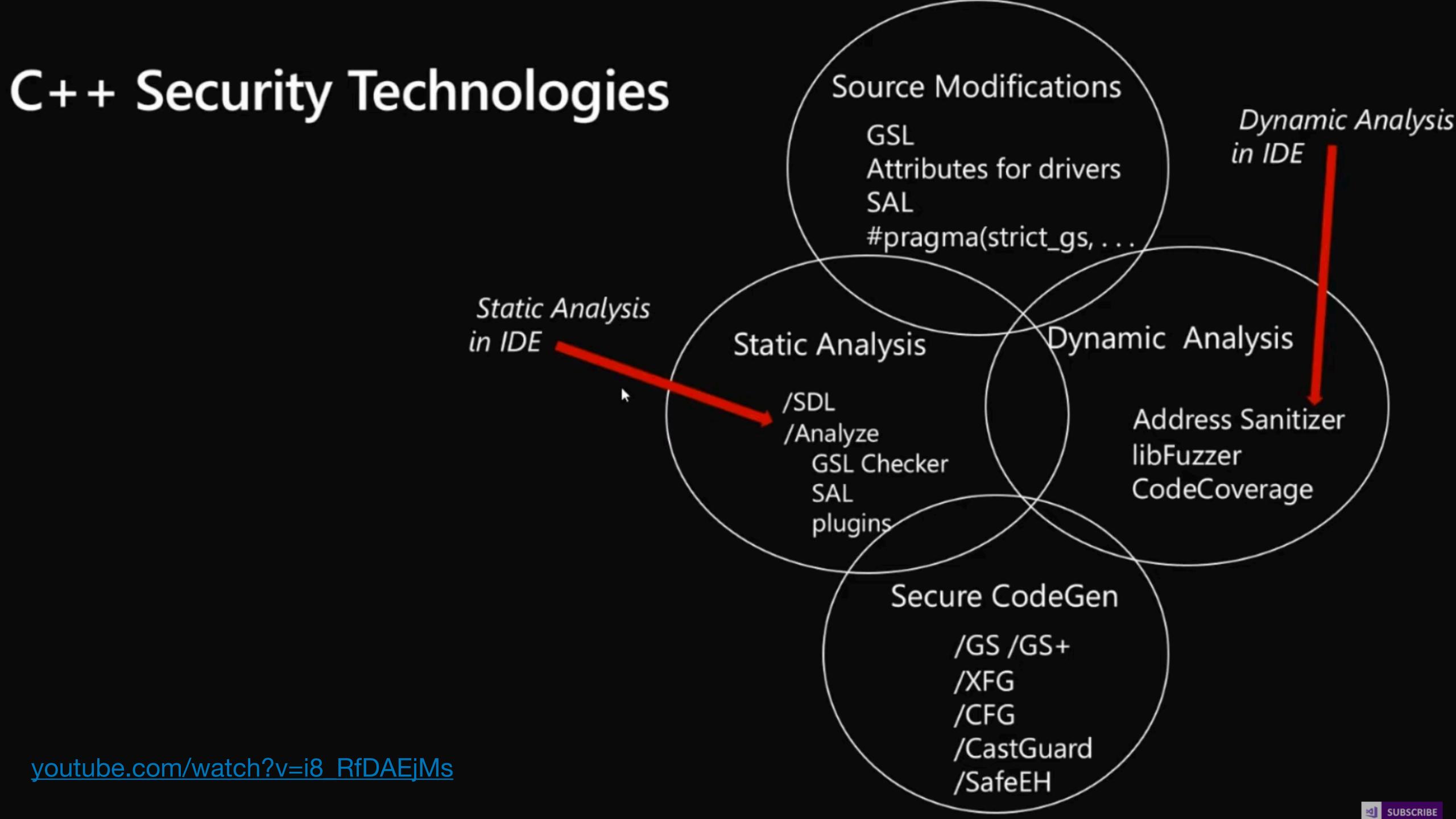
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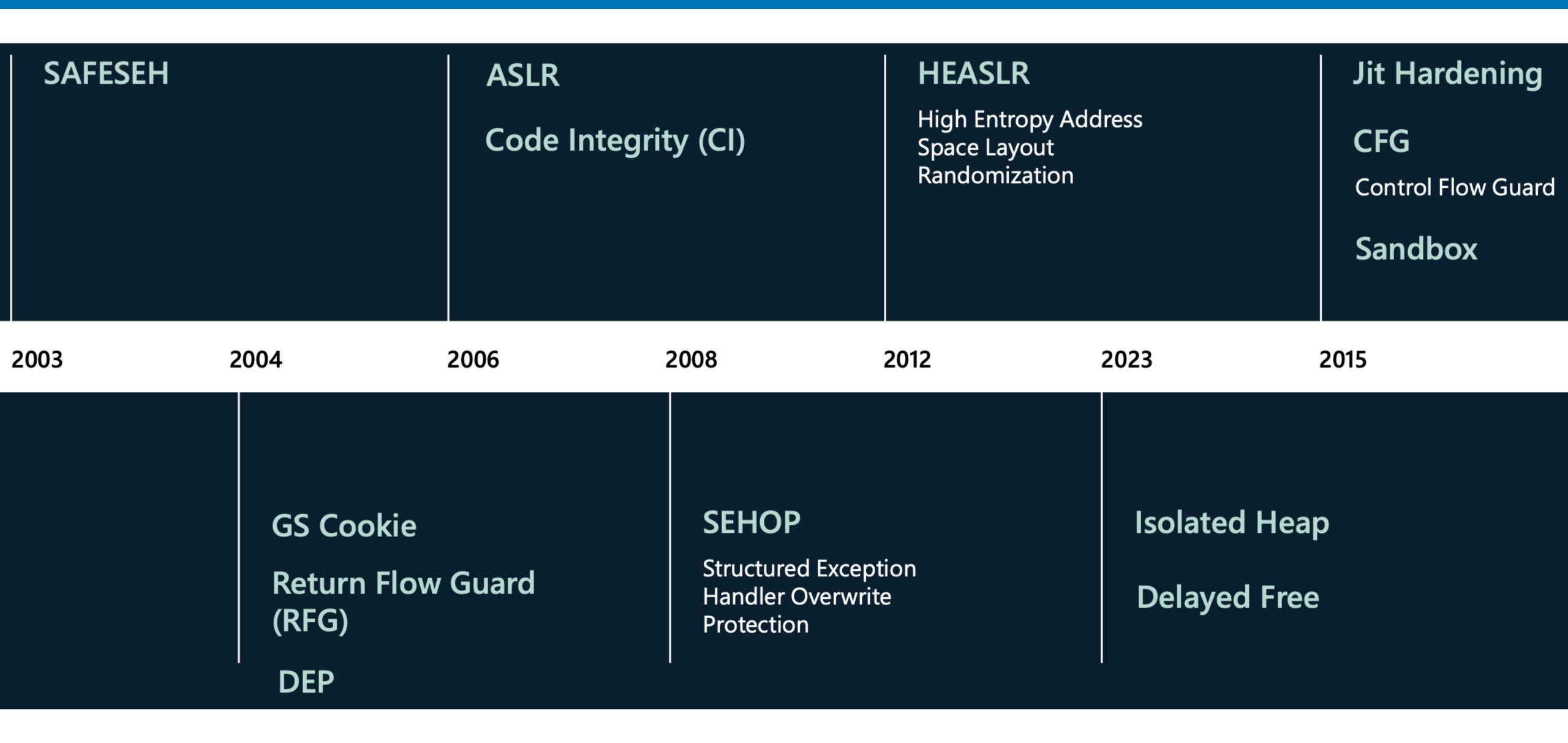
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- Continue to invest in hardening C & C++ code
- Standardizing on Rust and other memory safe languages (MSLs)
- Contribute to support the work of the Rust Foundation
- Assist developers making the transition from C, C++, C# to Rust
 - Investing in Rust developer tooling

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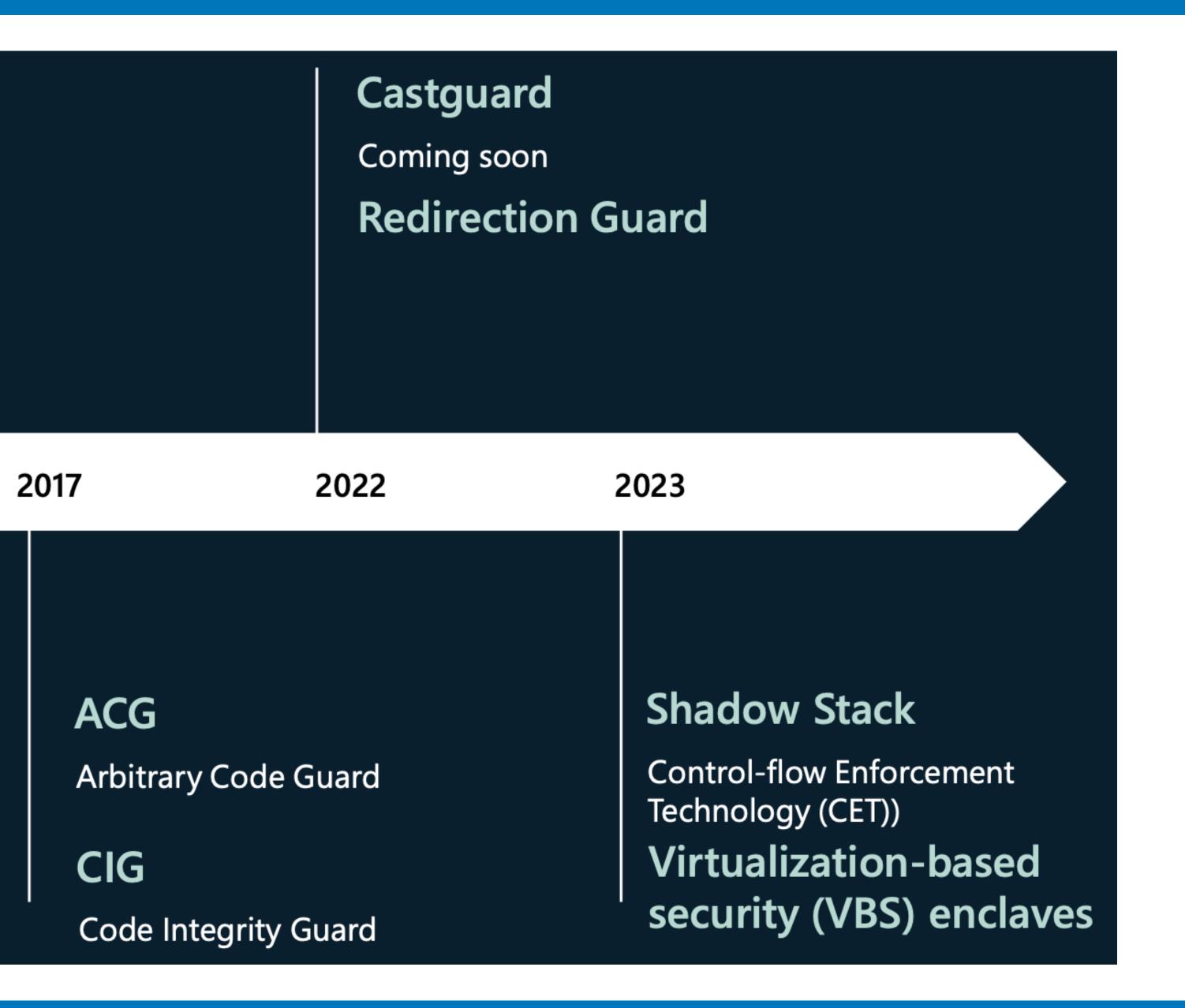
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Exploit Mitigation Timeline



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Exploit Mitigation Timeline

Castguard

Coming soon

Redirection Guard

2023

2017 2022

ACG

Arbitrary Code Guard

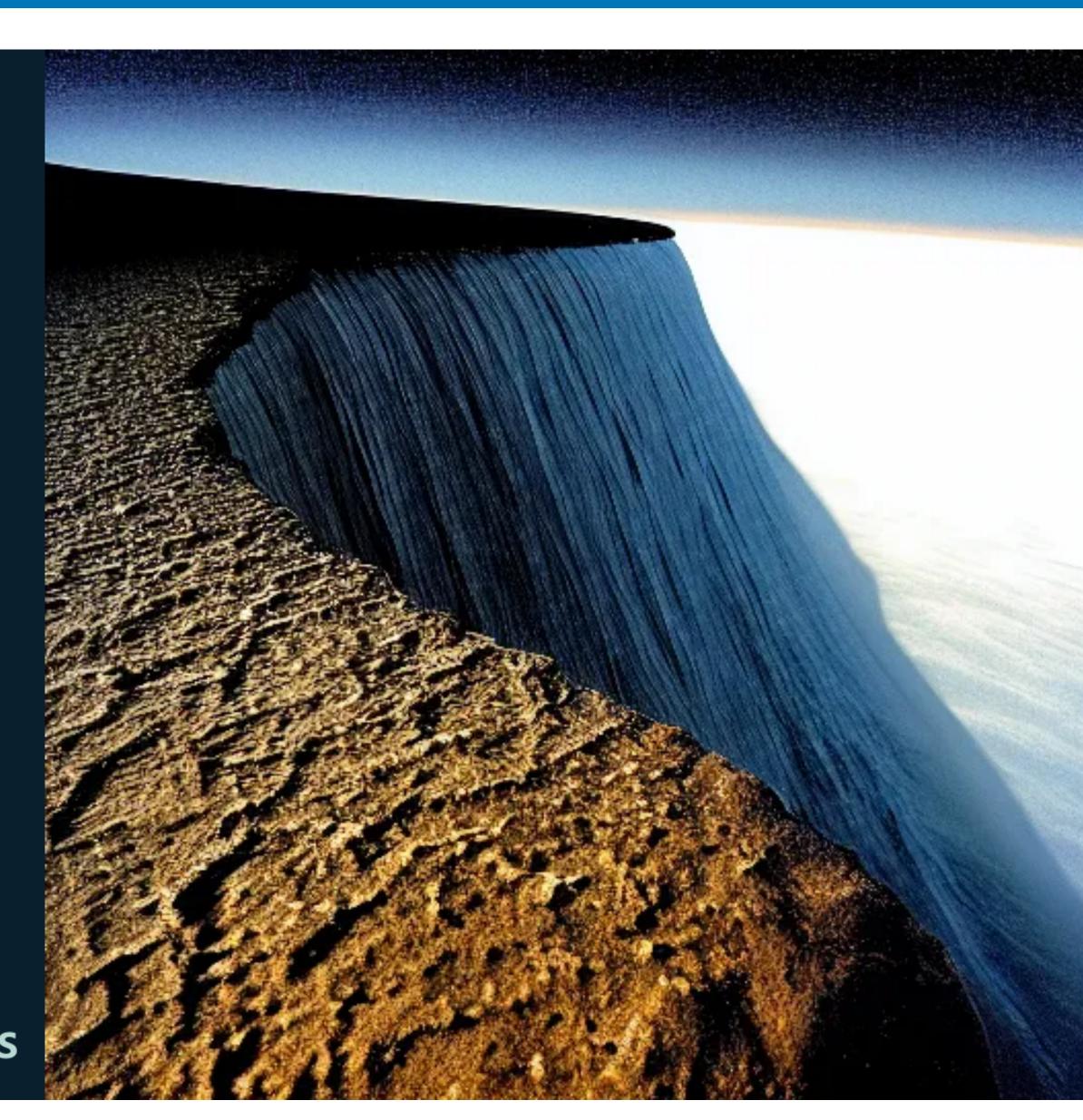
CIG

Code Integrity Guard

Shadow Stack

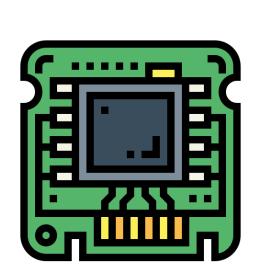
Control-flow Enforcement Technology (CET))

Virtualization-based security (VBS) enclaves



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Extreme range of operation









But Why?







Rusty Windows

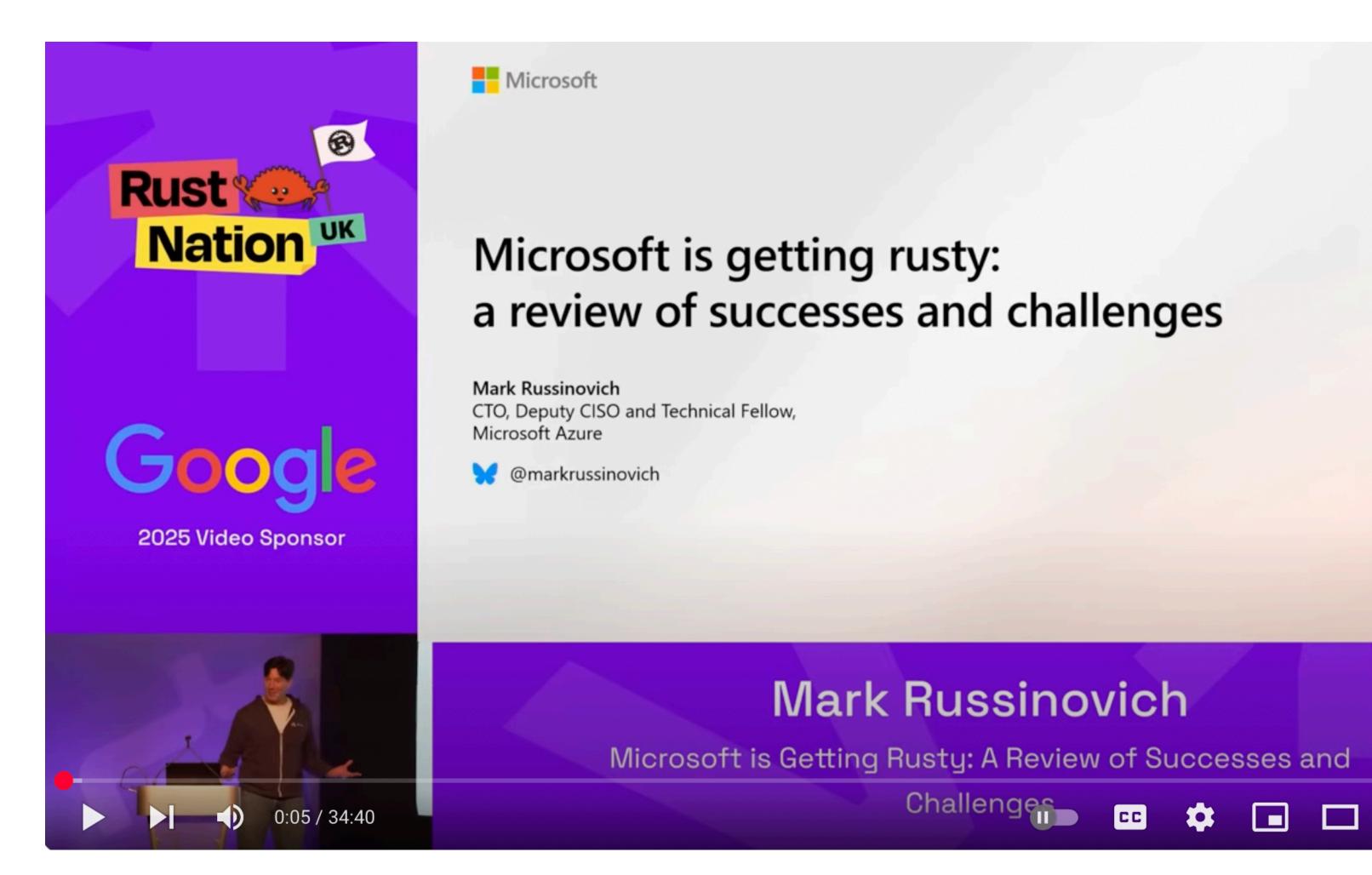
Rust already in the Windows kernel (since 2023)

```
C:\Windows\System32>dir win32k*
 Volume in drive C has no label.
                                    rs = Rust!
 Volume Serial Number is E60B-9A9E
 Directory of C:\Windows\System32
04/15/2023 09:50 PM
                              708,608 win32k.sys
04/15/2023 09:49 PM
                            3,424,256 win32khase sys
                              110,592 win32kbase_rs.sys
04/15/2023 09:49 PM
04/15/2023 09:50 PM
                            4,194,304 win32kfull.svs
04/15/2023 09:49 PM
                               40,960 win32kfull_rs.sys
04/15/2023 09:49 PM
                               69,632 WIIIJZKIIS.SYS
04/15/2023
                               98,304 win32ksgd.sys
          09:49 PM
              7 File(s)
                             8,646,656 bytes
              0 Dir(s) 116,366,049,280 bytes free
```

Rusty Windows

Ported Windows 11 core components from C++ to Rust

- DirectWrite
- GDI



youtube.com/watch?v=1VgptLwP588

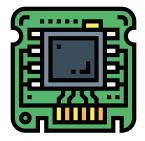
Rust @Microsoft

- Project Mu
- Pluton security processor
- SymCrypt rustls
- Azure Integrated HSM
- Azure Boost Agents
- Open VMM / Open HCL
- Hyper-V

- Azure SDK for Rust
- Azure Data Explorer
- Drasi
- MIMIR
- Caliptra
- Hyperlight / WASM

TBD:

- Windows core components
- Microservices









Oxidation

More oxidation sefforts in progress...



Learn by doing: **Exploration** → **Flighting** → **Production**

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Direct impact: improve security & reduce operation cost

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- Performance targets, POGO, etc.

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- Is the full pipeline of Rust tooling ready?
- Dealing with debugging woes
- Performance targets, POGO, etc.
- Costs of maintaining a hybrid C++/Rust codebase?



Ergonomic & efficient Interop

Rust / C++ interoperability

Choose... none some?

- No need for excessive unsafe keyword
- No perf overhead (avoid marshaling costs, eg. copying strings)
- No boilerplate or re-declarations / No C++ annotations
- Broad types support with safety
- Avoid lowering through C FFI
- Ergonomics with safety
- Works with dynamic libraries (including the weirdness* of Windows DLLs, CRT)
- Plays well with C++ ABI
- Easily automated
- Hybrid build systems (CMake, cargo, MSBuild, bazel, buck2...)

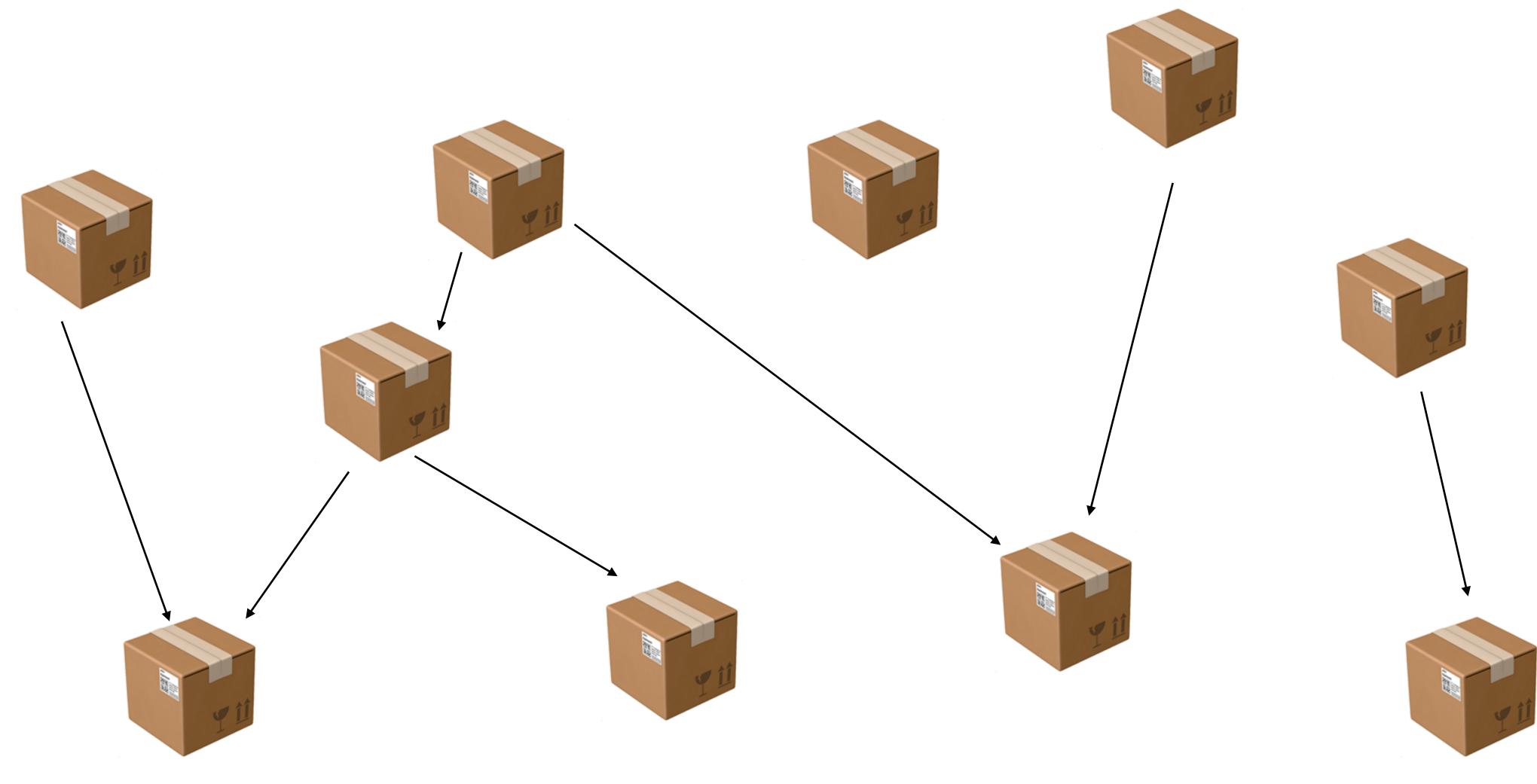


Duck-Tape Chronicles Rust/C++ Interop

Tomorrow - April 4, 09:30

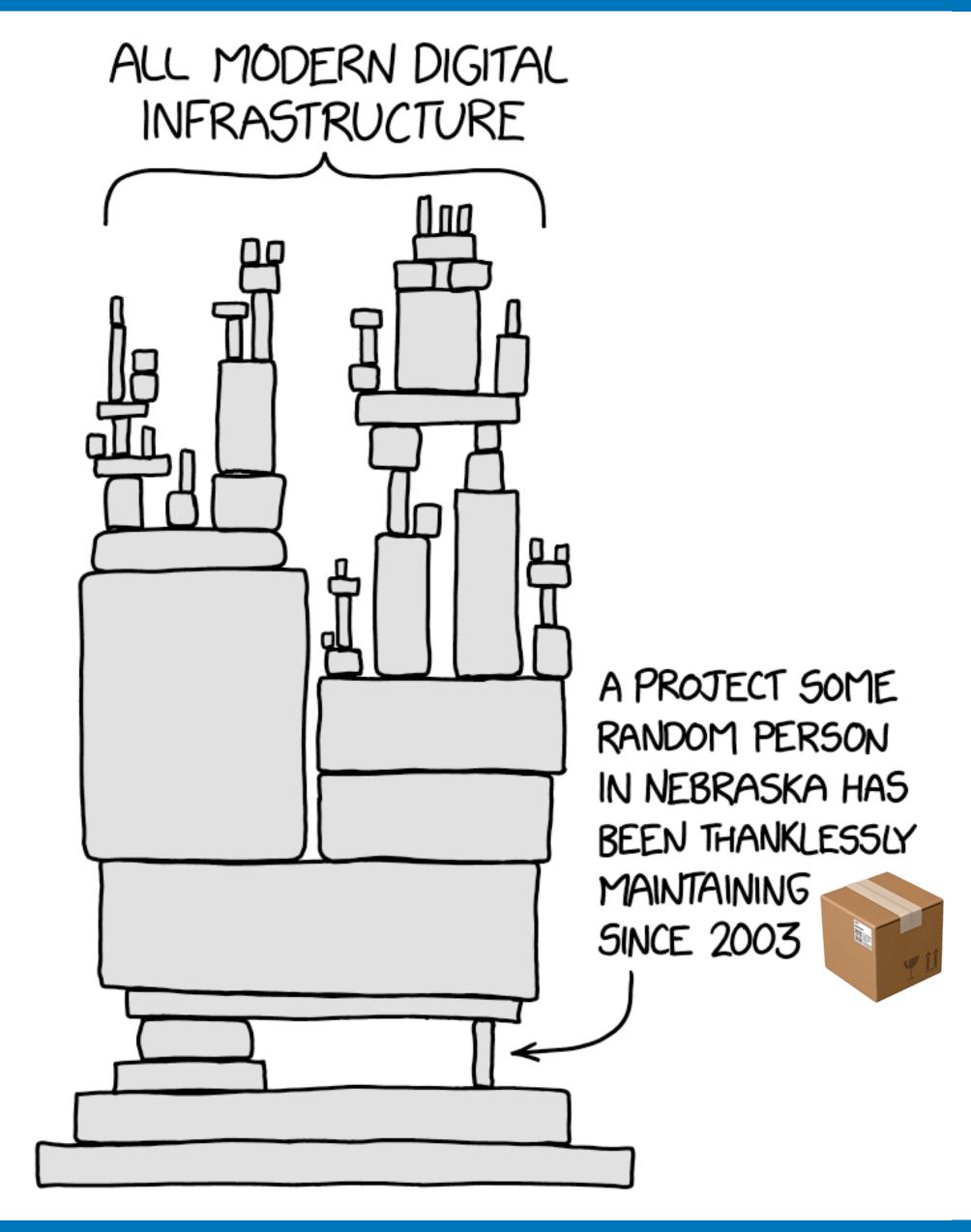
EcosystemEnterprise-grade tooling

Crate Registry

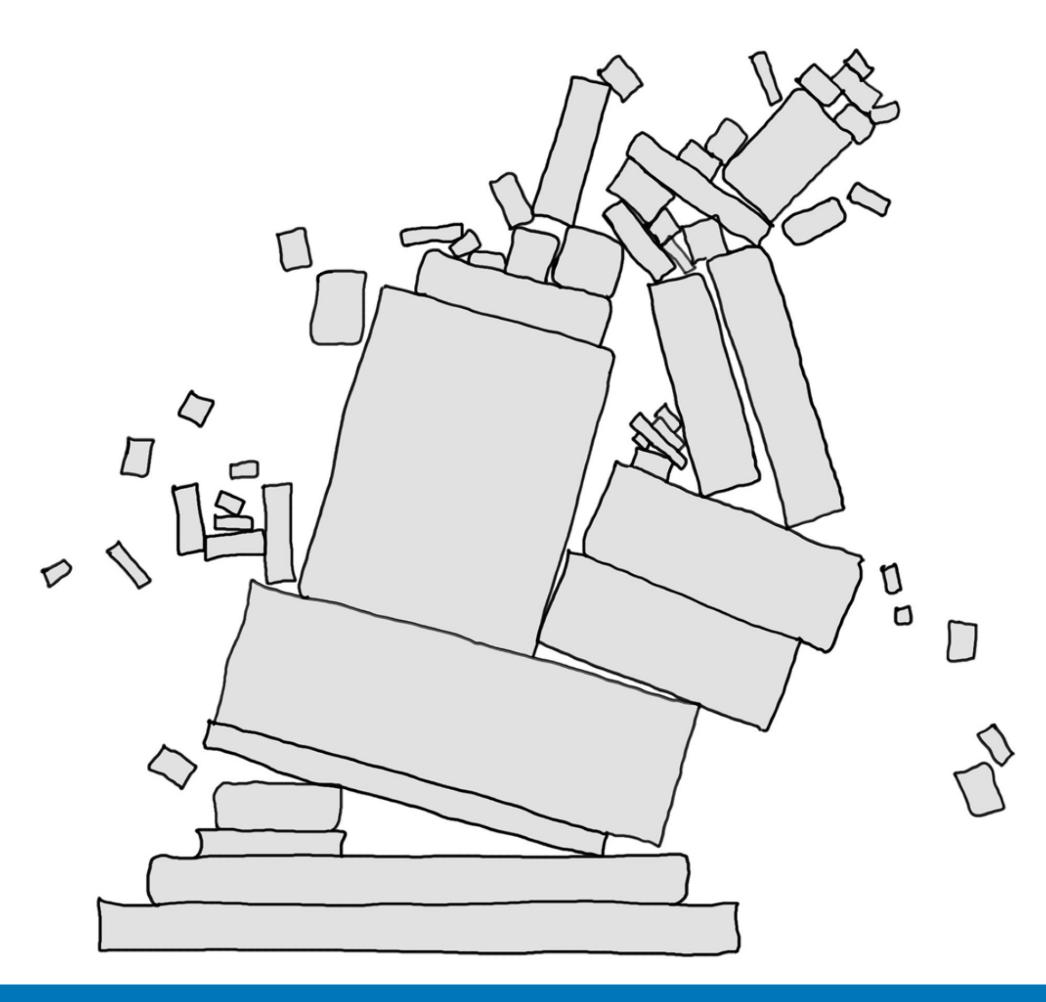


Amazing & thriving ecosystem!

Crate Registry



Crate Registry



A system that records guidance from enterprise developers on using Rust crates, both public and internal ones

- What crates should my project use, or not use?
- How should I evaluate public crates? (and record the evaluation)
- What are the preferred crates for particular purposes?
- How to keep a rigorous SBOM posture for the project?

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- A unified, unbiased, highly automatable crate scoring system used throughout all teams/ projects in the company





Crate security in 2025 - Adam Harvey

youtube.com/watch?v=GXkvX9A9xME







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